

District 30 Local Playing Rules

General Rules

These rules shall govern play in the Junior and Senior baseball interleague play of District 30. The official Williamsport Little League Rules shall be the standard guide in the operation of District play.

2017 Rules

Bottom line with regards to rosters, let's be gentlemen and not add players after May 11th... We want to play games. There are no trophies or Championships!!!! Teams can borrow players, but doing so with non-roster players is WRONG!!!!!!

A minimum of 8 players are needed to start a game.

NO games will be scheduled (Memorial Day Weekend)
NO games will be scheduled on Mother's Day

Senior teams can borrow players from Junior or Senior teams.
Junior teams can ONLY borrow players from Junior teams.
If a town has only 1 Junior team, they may borrow 14 year olds who are playing up in the Seniors.

ANY "borrowed player" is not eligible to pitch in ANY game.

There is a 10 run "Mercy Rule" in effect, teams get equal AB's, **NOT** sudden death.

Balks – Junior Division – (April - only warnings) – (Balks called the remainder of the season)
Senior Division – (Balks called all season)

AFU requires a 48 hour notice from teams that need to cancel or forfeit a game. Failure to do so will result in the offending team being billed both team fees for that game. **It is the manager's responsibility to SPEAK DIRECTLY with AFU and the opposing manager in the event of cancellation.**

Courtesy Runner

A "courtesy runner" will be permitted only when the catcher is on base and there are two outs. Determination to use the "speed-up" option will rest with the offensive manager and may change each time the catcher is on base with two out. "Courtesy runner" for the catcher will be the player who made the last batted out.

Special Pinch Runner

In addition to the "Courtesy Runner" rule above, a special pinch runner may be used once per inning. The pinch runner can ONLY be a player who is currently NOT in the active lineup. Players may only be pinch run for ONCE per game.

Extra Hitter (EH)

Each team will have the option to bat a tenth batter in their batting order. This option must be elected before the start of the game, so that the opposing Manager and Umpires are properly notified. The player designated as the EH is eligible to play as a substitute for another player in the field, however, the EH's position in the original batting order may not change.

Exception: If there is an injury to a position player, and no other eligible substitute player is available (this will include players who already played in the game and have been replaced), the EH may become a position player and will continue to bat in the same place in the batting order he batted in since the start of the game. The injured players spot in the batting order will subsequently be skipped over and no out is recorded.

Designated hitters are not allowed at any time.

NO METAL CLEATS ALLOWED ON TURF FIELDS!

Pitching Rules

Pitching affidavits MUST be kept for each Junior and Senior League game.

If a manager is unable to present a completed affidavit from the last game, send an email to letzrock@optonline.net
Repeat offenders will be dealt with by the District Administrator.

BE HONEST AND BE GENTLEMEN!!!!!!!!!!

Williamsport Pitching Rules are in affect:

Juniors

95 pitches per game – MAXIMUM

66+ pitches per game – require 4 calendar days rest

51 - 65 pitches per game – require 3 calendar days rest

36 - 50 pitches per game – require 2 calendar days rest

21 – 35 pitches per game – require 1 calendar day rest

Up to 20 pitches - no rest required...

Seniors

95 pitches per game – MAXIMUM

76+ pitches per game – require 4 calendar days rest

61 - 75 pitches per game – require 3 calendar days rest

46 - 60 pitches per game – require 2 calendar days rest

31 – 45 pitches per game – require 1 calendar day rest

Up to 30 pitches - no rest required...

Each team will be allowed an additional dugout coach to serve as a pitch counter. He will be responsible for counting both team pitches during the game. They should compare pitch counts after each half inning.

Umpires will NOT settle pitch count disputes. Be honest and be gentlemen.

If the pitch count maximum is met during an AB, the pitcher can continue until the AB is completed.

Game Times/ Forfeits

We play 7 inning games.

A game becomes official after 5 innings. 4.5 innings, if the home team is ahead. **There will be no suspended games.** If a game is in jeopardy because of weather (rain/lightning) **ALL** efforts will be made to make it an official game. If a game is stopped by the Supervisor or Umpire after it has become official, the score will revert back to the last **completed inning** and the winner will be determined.

No new inning shall start with less than one-half hour before the start of the next scheduled game at that field. The game must end no later than 15 minutes before the next scheduled game. We have 2.5 hours minimum between games.

Games that have no game behind them (last game of the day) will be played until completion or until curfew.

Teams and umpires are to wait 20 minutes before a forfeit is to be called. If the **manager** of the team with sufficient players and the umpires agrees to wait beyond 20 minutes, and the game is played, it will be an official game as defined by the LL rulebook.

Minimum Play Requirements

6 consecutive defensive outs in the field **AND** 1 AB per game.

Re-Entry of Starters

A starter may be reinserted in the **SAME SPOT** in the lineup, **ONLY IF**, his substitute has met the minimum playing requirements of 6 consecutive defensive outs and 1 AB. After BOTH of their game minimum requirements have been met, they can sub back and forth, from there on out.

Starters and subs are “married” to the same slot in the batting order for the ENTIRE game.